

Art & Design Medium Term Curriculum Map

Differentiation by input see the weekly planning/slides and activities ensure SEND pupils' targets are being used to support pupils in every lesson -Key vocab for each learning objective is in red font -Resources -see the weekly planning/slides / Ensure the resources extend the context they are learning through and supports their enjoyment of art and design

	Year A			Year B		
	Autumn term	Spring Term	Summer term	Autumn term	Spring Term	Summer Term
Ruby Class N/R	<u>Drawing: Marvellous Marks</u> Exploring mark making and using the language of texture, children use wax crayons to make rubbings and chalk on different surfaces. They use felt tips to explore colour and pencils to create observational drawings of their faces. LO 1: Explore mark-making using different tools. LO 2: Describe textures and surfaces through drawing. LO 3: Create observational drawings using wax crayons, chalk, and felt tips .		<u>Painting and Mixed Media: Paint My World</u> Creating child-led paintings using fingers and natural items as tools, children learn that colours can be mixed and that paintings can be abstract or figurative. They make collages and explore different techniques for using paint when creating splatter pictures LO 1: Create abstract and figurative paintings. LO 2: Explore colour mixing and collage . LO 3: Experiment with splatter painting methods.		<u>Sculpture and 3D: Creation Station</u> Manipulating playdough and clay to make animal sculptures and their own creations, children begin to use language associated with forces: push, pull, twist etc. They create natural landscape pictures using items they have found outdoors. LO 1: Manipulate playdough and clay to create animal sculptures. LO 2: Use forces language: push, pull, twist . LO 3: Create landscape collages using natural found items.	
Sapphire Class Y1/2	<u>Drawing: Exploring line and shape</u> Children develop their observational drawing skills by exploring how lines and shapes can be used with creativity and control. They experiment with expressive mark-making, learning how lines vary in thickness, direction and form. Studying Bridget Riley and Paul Klee, they create portrait drawings, recognising shapes within forms to improve accuracy. LO 1: Develop observational drawing skills and control through line drawing . LO 2: Explore how lines create shapes and represent forms . LO 3: Apply skills to create portrait drawings inspired by artists .	<u>Sculpture and 3D: Paper play</u> Creating simple three-dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculpture inspired by the 'Tree of life' screen at the Sidi Saiyyed Mosque. There are opportunities to extend learning to make a collaborative sculptural piece based on the art of Louise Bourgeois. LO 1: Create 3D forms using paper and card. LO 2: Explore folding, rolling, and scrunching techniques.	<u>Painting and mixed media: Life in colour</u> Taking inspiration from the collage work of artist Romare Bearden, children consolidate their knowledge of colour mixing and create textures in paint using different tools. They create their own painted paper in the style of Bearden and use it in a collage, linked to a theme suited to their topic or classwork. LO 1: Create textures using paint. LO 2: Explore collage inspired by Romare Bearden .	<u>Craft and design: Map it out</u> Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. They learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas, choosing the best to meet the brief. LO 1: Create art representing their local area using maps . LO 2: Develop material techniques to meet a design brief. LO 3: Evaluate ideas against the design brief.	<u>Painting and mixed media: Colour Splash</u> Exploring colour mixing through paint play, children use a range of tools and work on different surfaces. They create paintings inspired by Clarice Cliff and Jasper Johns. LO 1: Mix colours using different tools and surfaces. LO 2: Explore work inspired by Clarice Cliff and Jasper Johns .	<u>Sculpture and 3D: Clay houses</u> Developing their ability to work with clay, children learn how to create simple thumb pots then explore the work of sculptor Rachel Whiteread and apply her ideas in a final piece that uses techniques such as cutting, shaping, joining and impressing into clay. LO 1: Create simple thumb pots . LO 2: Use cutting, shaping, and joining techniques in clay.
Diamond Class Y3/4	<u>Painting and mixed media: Prehistoric painting</u> Developing understanding of prehistoric art, pupils learn how and why early humans created paintings. They experiment with natural materials to make paint and explore using different surfaces and scale to create their own artwork inspired by ancient techniques. LO 1: Understand how prehistoric art was made and its purpose. LO 2: Experiment with natural materials to create paint. LO 3: Create artwork using scale and different surfaces .	<u>Painting and mixed media: Light and dark</u> Developing colour mixing skills, using shades and tints to show form and create three dimensions when painting. Pupils learn about composition and plan their own still life to paint, applying chosen techniques. LO 1: Develop colour mixing skills to create shades and tints . LO 2: Paint still life using 3D effect techniques.	<u>Sculpture and 3D: Abstract shape and space</u> Exploring how shapes and negative spaces can be represented by three-dimensional forms. Manipulating a range of materials, children learn ways to join and create free-standing structures inspired by the work of Anthony Caro and Ruth Asawa. LO 1: Explore 3D forms and negative space . LO 2: Create sculptures inspired by Anthony Caro and Ruth Asawa .	<u>Craft and design: Ancient Egyptian scrolls</u> Learning about the way colour, scale and pattern influenced ancient Egyptian art, children explore the technique of papermaking to create a papyrus-style scroll. Ideas are extended to create a modern response by designing a 'zine'. LO 1: Learn about Egyptian art . LO 2: Create papyrus-style scrolls and modern responses .	<u>Drawing: Exploring tone, texture and proportion</u> Exploring tone, texture and proportion to create realistic and expressive drawings, inspired by artists Sarah Graham, Nicola McBride and Beatriz Milhazes. LO 1: Use tone and shading to create a three-dimensional effect, showing clear areas of light and dark. LO 2: Combine lines and mark-making to represent texture and detail effectively. LO 3: Draw with accurate proportion , comparing the size and placement of objects within a composition .	<u>Craft and design: Fabric of nature</u> Using flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to a design a repeating pattern suitable for fabric. LO 1: Create a repeating pattern using flora and fauna themes. LO 2: Develop designs using textile -based techniques.
Emerald Class Y5/6	<u>Drawing: Depth, emotion and movement</u> Investigating how drawing can express emotion, movement and depth, inspired by the work of Charlie Mackesy and Elizabeth Catlett. LO 1: Use line, colour and mark-making to express emotion and movement . LO 2: Explore how composition , including focal point and balance , creates meaning in artwork inspired by artists . LO 3: Apply shading and printing techniques to create depth and produce a final expressive piece.	<u>Painting and mixed media: Portraits</u> Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed media. LO 1: Develop self-portraits in mixed media . LO 2: Explore artists' work to inspire own portraits.	<u>Sculpture and 3D: Interactive installation</u> Using inspiration of historical monuments and modern installations, children plan by researching and drawing, a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece. LO 1: Design installations considering scale and environment . LO 2: Explore viewer interaction with sculptures.	<u>Drawing: Expressing ideas</u> Exploring how drawing can communicate ideas and messages, pupils study street art and environmental themes. They use perspective, scale and proportion to design and create an impactful final piece about sustainability. LO 1: Explore how street art communicates ideas and messages , considering impact and purpose . LO 2: Use shading, perspective and scale to create depth, form and accuracy in drawings. LO 3: Design and create a final piece using composition, proportion and materials to communicate an environmental message .	<u>Craft and design: Photo opportunity</u> Exploring photography as a medium for expressing ideas, pupils investigate scale and composition, colour and techniques for adapting finished images. They use digital media to design and create photographic imagery for a specific design brief. LO 1: Explore photography, scale, composition, and digital editing .	<u>Sculpture and 3D: Making memories</u> Creating a personal memory box using a collection of found objects and hand-sculptured forms, reflecting primary school life with symbolic and personal meaning. LO 1: Create memory boxes using found and sculpted objects .