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	Differentiation by input see the weekly planning sheet			<u>Minimum</u> Assessment for Learning strategies for <u>all</u> sheet for each week P.E. Cultural Capital = To promote resili		rdination	
	Year A	B POLITICUS TOUR TOUR TOURS TO THE STATE OF CALIFFIC WE TO PIC / LONg	terminary strategy mixed to the objectives off this	Sheet of Cach week Fig. Calcular Capital - 10 promote resim	chec, physical fictiess and improved fianti-eye co-o	- Amadori	
	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2	
Ruby Class	with future physical education sessions and other physic small apparatus indoors and outdoors, alone and in a gr	cal disciplines, including dance, gymnastics, sport and swi	mming. LO 4: Use their core muscle strength to achieve dination and agility. LO 8: Know and talk about the diff	ve a good posture when sitting at a table or sitting on the floor.	LO 5: Combine different movements with ease ar	halance, co-ordination and agility needed to engage successfully and fluency. LO 6: Confidently and safely use a range of large and cacles safely, with consideration for themselves and others. LO 10:	
Sapphire Class	Gymnastics Travelling (Safe warming up/ cooling down) LO1: To manage the space safely showing good awareness of each other LO2: To carry and place appropriate apparatus safely in teams / apparatus groups LO3: To manage the space safely showing good awareness of each other as well as the apparatus LO4: To make up and perform simple movement phrases / sequences LO5: To make up and perform simple movement phrases / sequences LO6: To perform movement phrases with control (keeping body tension whilst moving) and accuracy (keeping the shape whilst moving)	Dance Simple movement patterns (Body's response to physical activity LO1: To be able to respond, perform and link movements using a well-known nursery rhyme as the stimuli LO2: To be able to copy and explore basic body actions demonstrated by the teacher LO3: To be able to copy simple movement patterns from each other and explore the movement LO4: To be able to copy simple movement patterns from each other and explore the movement LO5: To be able to use simple dance vocabulary to describe movement LO6: To be able to use language associated with movement to evaluate and improve their dances	Games Sending and receiving LO1: To explore ways of sending and receiving objects by rolling. To track a rolling object. To describe what they are doing and suggest new ideas LO2: To develop a good rolling action. To roll towards a target. To take turns playing a game in a group LO3: To use basic underarm throwing skills. To develop catching skills. To describe the rules of a game. LO4: To practise and improve our throwing and catching skills. To play a 1v1 aiming game LO5: To send a ball by kicking. To stop and control a ball using our feet LO6: To practice controlling the ball with our feet. To improve our aiming skills. To use our kicking skills to score a goal	Dance Exploring patterns and pathways LO1: To become familiar with phrasing of music LO2: To be able to copy simple movement patterns from each other LO3: To improve their skill of working with a partner LO4: To promote group awareness in a circle formation LO5: To show some sense of dynamic, expressive and rhythmic qualities in their own sequence LO6: To understand how working actions formed the basis of the traditional dance	Gymnastics Transferring weight from one body part to another LO1: To move weight from one body part to another with control LO2: To link and repeat basic gymnastic actions LO3: To know how their body feels when tense (i.e holding a clear shape) and when relaxed and recognise the difference LO4: To watch carefully a short sequence of basic gymnastic actions using key vocabulary LO5: To describe accurately a short sequence of basic gymnastic actions using key vocabulary LO6: To link and repeat the gymnastic actions used in this unit.	Games Healthy ABCs (Being active, being healthy, being safe) LO1: To learn that being active every day is good for our health (Safe Practice LO31). To practise different types of jump. To move using different body parts LO2: To talk about being active and healthy (Safe Practice LO32). To jump for height. To run in different pathways and at different paces LO3: To remember and stick to simple safety rules in activities (Safe Practice LO12). To jump for distance. To throw using a flinging action LO4: To understand that physical activity starts with a gentle warm-up and finishes with a calming cool-down (Safe Practice LO19). To practice ABC actions. To work as a group to complete an ABC challenge LO5: Develop knowledge of healthy eating. Play games with a partner and in a group that develop agility, balance and co- ordination LO6: To be responsible for working safely (Safe Practice LO16). To recognise the difference in how they feel before and after warming up (LO20) To keep going for longer distances in a running challenge	
	Games Bouncing and catching LO1: To explore different ways of handling a ball. To explore bouncing and catching actions. To follow instructions for a team game LO2: To develop bouncing and catching skills. To practise moving into spaces safely. To play a simple bouncing game LO3: To bounce a ball on or towards a target. To understand how to aim and be accurate. To keep a game going in a group LO4: To watch, track and get in line with a ball. To play a game with an opponent and make decisions about where to stand. To create personal skill challenges LO5: To bounce and catch from a greater distance. To practise good body positions for bouncing and catching. To describe how our body feels when exercising LO6: To quickly find good spaces in a chasing game. To bounce the ball in different positions. To pat the ball over a barrier to a partner	Games Travelling with the ball LO1: To travel safely into spaces at different speeds. To practise handling different types of ball. To travel in different ways with the ball and pass it to a partner using hands LO2: To practise bouncing the ball whilst travelling. To keep an activity going with a partner. To play a simple travelling and bouncing team game LO3: To use feet to control and move the ball. To travel with the ball at our feet. To describe what we did using key vocabulary LO4: To travel in different directions and at different speeds with the ball at our feet. To play a dribbling game and defend the ball LO5: To use equipment to travel with the ball. To hold, balance and travel at the same time. To choose skills to use in a game LO6: Travel with the ball in a variety of ways. Develop agility skills. To talk about why being active is fun and makes us feel good	Dance Exploring gesture and formation. Creating short dances LO1: I can respond to a range of hand and arm actions LO2: I can copy simple movement patterns and ideas from others and explore that movement LO3: I can choose movements to make into my own phrases with beginnings, middles and ends LO4: I can practise and repeat my movement phrases and perform them in a controlled way LO5: I can use simple dance and science vocabulary to describe movement LO6: I can talk about dance, linking movement to science knowledge of everyday changes	Gymnastics Taking weight on different body parts (Safe exercise) LO1: To support body weight on different large parts of the body (patches) and hold still for a short period of time LO2: To support body weight on different large body parts showing control and accuracy LO3: To create and link movement ideas in short sequences that have a clear start middle and end LO4: To copy a partner's sequence of movement LO5: To watch and describe accurately a short sequence of actions using appropriate language LO6: To watch and describe accurately a short sequence of actions using appropriate language	Games Developing hand-eye co-ordination LO1: To throw a beanbag onto a racket and catch it. To create a skills game in a small group and describe it LO2: To travel with a racket and ball. To track the ball and move in line to stop. To use simple tactics to score points LO3: To connect a ball with the racket in different ways. To keep safe and in control of our equipment LO4: To choose different ways of striking the ball. To practice striking for distance LO5: To practise rolling and retrieving skill. To play a striking game in a group LO6: To strike a ball in different ways for different distances. To understand that rules help to keep us safe when we play a game	Dance Telling a story through Dance LO1: I can respond to the stimulus of a story book with a range of actions LO2: I can copy simple movement patterns and ideas from others and explore that movement LO3: I can choose movements to make into my own phrases with beginnings, middles and ends LO4: I can practise and repeat my movement phrases and perform them in a controlled way LO5: I can use simple dance vocabulary to describe movement LO6: I can talk about dance, linking movement to moods, ideas and feelings	
Diamond Class	Dance Linking dance actions LO1: To show an imaginative response to the stimulus of 'space' through their use of language and choice of movement LO2: To incorporate different qualities and dynamics into their movement LO3: To explore and develop new actions while working with a partner LO4/5: To link actions to make dance phrases, working with a partner and in a small group LO6: To use a range of expressive language to describe dance	Invasion games Passing LO1: To consolidate and improve ball handling techniques. LO2: To understand the strategies involved in defending and using space LO3: To explore and investigate strategies for passing the ball LO4: To be able to make effective decisions when passing LO5: To develop and extend sending and receiving techniques LO6: To effectively find space to receive pass while keeping control of the ball when travelling	Gymnastics Stretching and curling LO1: To practise transferring weight smoothly from one part of the body to another LO2: To select a wider range of stretching and curling actions (travelling and balancing) and improve the quality of them LO3: To improve the ability to select appropriate actions and develop the sequence further using simple compositional ideas LO4: To further develop and refine their gymnastic composition alongside a partner LO5: To improve compositional ideas in preparation to perform the partner sequence to an audience. LO6: To evaluate the effectiveness and quality of a performance	Net/wall games Directing the ball LO1/2: To practice various ways of throwing. To make up a simple net game. To know why warming-up is important LO3/4: To practice handling a ball with a racket. To understand simple tactics. To recognise how playing affects their bodies LO5: To consolidate and develop the range and consistency of their skills in net games. To adapt tactics to suit court size and shape. To keep and make simple rules for net games LO6: To consolidate and develop the range and consistency of their skills in net games. To adapt tactics to suit court sizes and shape. To suggest ideas to improve their play	Athletics Running, throwing, jumping (Safety rules & procedures) LO1: To move freely in space and use a variety of equipment with some control and coordination LO2: To run showing greater difference between slow and fast speeds; and skills to improve jumping and different throwing actions LO3: To use their bodies and a variety of equipment with greater control and coordination LO4: To take part in a relay activity LO5: To experiment with different ways of jumping LO6: To experiment with different ways of throwing in order to choose and use the best technique	Striking/fielding games Developing striking & fielding skills LO1: How to stand ready as a fielder and how to line up with the ball to stop or catch it LO2: How to work as a team when fielding LO3: How to hold different bats or rackets, and how to stand to hit the ball LO4: How to look for and find space when hitting the ball LO5: How to throw the ball accurately when bowling LO6: To agree and use a set of rules, and keep games going without disputes	

Invasion games Creating space (Safe warming Athletics Running, throwing, jumping (Safety rules & Gymnastics Travelling with a change of direction Dance Exploring cultural dance Athletics Running, throwing and jumping (Back care) Using simple trails/diagrams up/cooling down) LO1: To be able to recognise the fundamental procedures) LO1: To move freely in space and use a variety of equipment LO1: To be able to spell out letters using only the LO1: To improve the quality of jumping and landing LO1/2: To look when they travel with the ball. To dynamics of African dance LO1: To move freely in space and use a variety of with some control and co-ordination human body, individually, in pairs and in groups LO2: To improve the ability to select appropriate find space before they receive a pass. To improve LO2: To be able to respond rhythmically, equipment with some control and co-ordination LO2: To run showing greater difference between slow and fast LO2: To be able to read a basic map, follow simple actions and use simple compositional ideas their ability to choose and use simple tactics translating ideas from a stimulus into LO2: To run showing greater difference between slow and speeds; and skills to improve jumping and different throwing directions and a marked route LO3/4: To consolidate and improve the quality of LO3/4: Know how to use space in a game. Remain fast speeds; and skills to improve jumping and different LO3: To be able to follow a marked trail and travelling with a change of direction and the ability in control of ball when travelling. Be able to LO3: To be able to improvise freely, translating throwing actions LO3: To use their bodies and a variety of equipment with remember as many items as possible along the way LO3: To use their bodies and a variety of equipment with to link phrases of movement explain how to keep possession and describe how ideas from a stimulus into movement greater control and co-ordination LO4: To be able to identify the different map symbols LO5: To select appropriate actions with a partner and they and other have achieved it LO4: To be able to give clear instructions for greater control and co-ordination LO4: To take part in a relay activity and match them with their correct name card LO5/6: Know how to use space in a game. Remain LO5: To experiment with different ways of jumping adapt their floor sequence onto the apparatus performing a sequence LO4: To take part in a relay activity LO5: To be able to improvise freely, translating LO6: To experiment with different ways of throwing in order to LO5: To be able to organize yourself/pair/group in LO6: To describe and evaluate the effectiveness and in control of ball when travelling LO5: To experiment with different ways of jumping LO6: To experiment with different ways of throwing in choose and use the best technique such a way that you can correctly 'punch' (or quality of a performance using appropriate language ideas from a stimulus into movement otherwise mark) your control card as quickly as LO6: To be able perform specific skills and order to choose and use the best technique movement patterns for the chosen cultural LO6: To be able to successfully follow the string trail dance with accuracy as quickly as possible, marking their control card with the correct 'punches' (or answer letters) on the way round Net/Wall Games Developing individual shots Dance Communicating issues through dance Emerald Invasion Games Support play and formations **Gymnastics** Bridges (Back care) Athletics Set targets & improve performance in running, Striking/fielding Games Developing range of roles and LO1: To develop the forehand shot. To play a co-LO1: To develop and improve attacking and LO1: To perform actions, shapes and balances LO1/2: I can explore, improvise and choose jumping and throwing activities positional play operative rally defending techniques clearly, consistently and fluently, with good body appropriate material to create new motifs in a LO1: To develop hurdling technique focusing on identifying LO1/2: Field with increased accuracy. Use tactics that involve LO2: To practise forehand and develop backhand LO2: To identify the need for different positions in a fielders working together. Recognise own and others' strengths tension and extension chosen dance style to communicate a the lead leg shots. Understand the types of fitness needed for net team and the role of these positions LO2/3: To repeat accurately a longer sequence message that is current and relevant LO2: Sprinting over barriers using consistent stride lengths LO3/4: Use different ways of bowling. Use tactics which involve games. To play co-operative rallies LO3: To develop ways to successfully mark an with more difficult actions, with an emphasis on LO3: I can compose, develop and adapt motifs LO3: Developing the correct technique for effective relay bowlers and fielders working together. Identify what they need to improve their performance and suggest how they could do LO3: To develop the forehand shot and backhand opponent extension, clear body shape and changes in to make dance phrases and use these in changeovers shot and how to play a volley. Understand the LO4: To understand how to support team members longer dances LO4: To learn the technique for a sprint start and be able to direction different parts of a warm-up and how the warm-up in a game situation. To evaluate success in a game LO4: To adapt sequences to include a small group LO4: I can perform specific skills and start and time a race LO5/6: Use tactics which involve bowlers and fielders working LO5: To understand the importance of changing LO5: To watch and comment on the quality of movement patterns for different dance styles LO5: To learn and practice throwing technique for together. Plan to outwit the opposition as a pair when they are LO4: To practice the skill of hitting the ball without a speed and direction to avoid defenders and showing movements, shapes and balances, and the way with accuracy consistency and accuracy batting. Bat effectively using different types of shots bounce in order to improve performance. To this as an attacker in your performance apparatus is used LO5: I can talk about the relationship between LO6: Practice starting techniques and learn how to operate understand the attacking strategy of returning the LO6: To identify which aspects were performed LO6: To understand the importance of supporting the dance and its accompaniment a continuous relav team members and the benefits it brings to the team consistently, accurately, fluently and clearly and LO6: I can suggest ways to develop my LO5: To develop their rally technique. Understand the suggest improvements to speed, direction and technique and composition importance of feeding the ball accurately to partner. evel in the composition To evaluate their own work and others' work LO6: To understand playing a point and how to outplay the opponent. To direct a ball into the opponent's court at different speeds, heights and angles. To work co-operatively as a team in twos and small groups and devise a competitive scoring system Dance Formations in historical dance **Invasion Games Shooting and keeping** Striking/fielding Game Role of batter, bowler, Athletics Using timekeeping & measuring to set targets **Gymnastics Flight Outdoor and Adventurous Activities Responding** LO1: To be able to be able to demonstrate fluency LO1: To explore a range of jumps and landings and to wicketkeeper/backstop & close/deep fielder to challenges (Benefits of being active) LO1: To develop a range of shooting LO1: To develop hurdling technique focusing on identifying the and rhythm in a processional dance start to link skills in a short sequence both on and off LO1: To navigate directly to points in the school LO1/2: To retrieve, intercept and stop a ball when fielding. LO2: To perform specific skills and movement grounds marked on a map LO2: To practise shooting and develop a range To get their body behind the ball. To pick out and describe LO2: Sprinting over barriers using consistent stride lengths the apparatus patterns for the Pavane with accuracy LO2: To link jumps in a longer sequence both on the LO2: To get safely through the swinging rope of keeping techniques what is successful in a game LO3: Developing the correct technique for effective relay 103: To be able to recognise and describe the without being touched by it LO3: To demonstrate good keeping and 103/4: How to place their feet and position their bodies to floor and on larger apparatus patterns and structure for English traditional set LO3: To recognise contrasting moves in sequence LO3: As a group you will be able to follow the shooting in small-sided games bowl a ball. To bowl with overarm and underarm actions. LO4: To learn the technique for a sprint start and be able to dance and be able to perform with others building enhances a performance course marked on the man accurately to from a LO4: To be able to evaluate how shooting and To evaluate performance in different parts of the game start and time a race LO4: To perform a Morris dance clearly and fluently; LO4: To combine movement with a partner. To be start point to an end point keeping technique can be improved LO5/6: How to work as a team when bowling/wicket LO5: To learn and practice throwing technique for consistency LO4: To guide their blindfolded partner around keeping and fielding. To use different ways of hitting the without prompting able to adapt sequences to involve partner LO5: To understand when is a good time to and accuracy LO5: To be able to perform a dance phrase in time to LO5: To include changes of level, speed and direction increasingly complex obstacle courses shoot in game scenarios ball. To hit the ball away from fielders LO6: Practice starting techniques and learn how to operate a into a sequence of movements with a partner LO5: To navigate around a course individually, LO6: To be able to identify own and others the music/accompaniment continuous relav LO6: To plan and perform a dance sequence with LO6: To perform accurately a sequence with a competitively racing against a partner who is going strengths and weaknesses and how they can changing formations partner showing a clear start, middle and end. To be in the opposite direction be improved Be able to set SMART targets in all lessons and try to reach able to watch and describe the movements LO6: To work together to transport items of these by working on technique, reaction time etc. performed by others equipment across a course, going over and under a barrier

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	Differentiation by input see the weekly planning sheet - Long term memory development strategies= Recapping	-Key vocab for each learning objective is in red for pervious learning at the start of each new topic / Long			trategies for <u>all</u> topics = Targeted tasks, peer assessment o promote resilience, physical fitness and improved hand-eye co-ordinat	ion	
	Year B						
	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2	
Ruby Class Nursey/ Reception	successfully with future physical education sessions and other physical disciplines, including dance, gymnastics, sport and swimming. LO 4: Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. LO 5: Combine different movements with ease and fluency. LO 6: Confident range of large and small apparatus indoors and outdoors, alone and in a group. LO 7: Develop overall body strength, balance, coordination and agility. LO 8: Know and talk about the different factors that support overall health and wellbeing-regular physical exercise. LO 9: Negotiate space and obstacles safely, with core						
Sapphire Class Year 1/2	Games_Dribbling LO1/2: Develop strategies to avoid opponents i.e. find space/change direction quickly. Practice travelling with the ball using hands and feet. Learn to change direction with the ball LO3/4: Develop control over a ball using a stick/bat. Develop stick/eye/ball co-ordination LO5/6: Children should have the opportunity to consolidate skills learnt in previous lessons. Be able to create a practice with partner	Dance Communicating moods, feelings and ideas (Benefits of being active) LO1: To create a short movement phase, involving travelling, linking and contrasting shapes LO2: To be able to improve control and coordination of movement when dancing with a partner LO3: To be able to improve the visual effect of the pair's sequence LO4: To be able to develop a narrative to accompany their movements LO5: To be able to improve their performance using agreed success criteria as an evaluation tool LO6: To be able to be to develop a 16-count movement motif	Gymnastics Parts high and low LO1: To perform a range of actions with control and coordination LO2: To move smoothly from a position of stillness to a travelling movement LO3: To devise, repeat and perform a short sequence in which there is a clear beginning, middle and end LO4: To use different combinations of floor, mats and apparatus, showing control, accuracy and fluency LO5: To describe their own or their partner's sequence accurately, commenting on what it contains and whether it is performed smoothly and with control LO6: To choose one aspect of their sequence to improve, and say how to improve it	Games Developing sending and receiving skills LO1/2: To line themselves up with a target. To describe different ways of sending the ball to hit a target. To describe their successes and what they need to improve LO3/4: To kick a ball with accuracy and decide which pass is easiest to control. Learn how to make it difficult for their opponents. Recognise what is successful and how to use this knowledge LO5/6: Show they are ready to receive a pass when in a good position. Move into position behind the ball to receive it. To choose, use and vary simple tactics. Use their information to improve their work	Dance Performing different styles of cultural dance LO1: To be able to describe the expressive qualities of the dance style LO2: To be able to count the beats of a step pattern rhythm and recognise which beats are accented LO3: To be able to link basic steps to create a repeating dance phrase LO4: To perform with clarity of style and expression LO5: To suggest criteria for judging a technical performance of the Salsa LO6: To understand the importance of a warming up and cooling down the body before strenuous activity	Gymnastics Spinning and turning LO1: To perform a range of actions with control and coordination LO2: To move smoothly from a position of stillness to a travelling movement LO3: To repeat accurately sequences of gymnastic actions LO4: To devise, repeat and perform a short sequence in which there is a clear beginning, middle and end LO5: To describe their own or their partner's sequence accurately, commenting on what it contains and whether it is performed smoothly and with control LO6: To choose one aspect of their sequence to improve, and say how to improve it	
	Gymnastics Balance (Learning about energy) LO1: To know how to develop a balance from a body shape LO2: To develop ways of using the apparatus to display a challenging yet well-controlled balance LO3: To investigate ways of linking movements to achieve smooth and controlled transitions LO4: To be able to perform a clear stretch jump and land safely and move into a controlled balanced position LO5: To compare similar performances and to suggest ways to improve the quality of the sequence LO6: To perform with control and fluency, a sequence of 4 unlike actions: A body shape held in stillness, a balance, a travelling movement and a stretch jump	Games Throwing and catching LO1/2: To throw with accuracy. To co-ordinate their bodies when throwing and catching. To recognise good quality in performance LO3/4: To throw with accuracy. To choose, use and vary simple tactics. To understand the importance of preparing safely and carefully LO5/6: To use information to improve their work. To remember, repeat and link combinations of skills. To improve how they co-ordinate and control their bodies and a range of equipment	Dance Using dynamics to develop the dance LO1: To be able to explore actions in response to stimuli LO2/3: To experiment with dynamics (see key vocabulary) to get a growing range of possible movements LO4: To choose and link actions to make short dance phrases that show (express) an idea LO5: To describe dance phrases and how dynamics have been used to show how the body can represent a machine in movement LO6: To describe how a dance makes me feel	Gymnastics Jumping and landing LO1: To recognise and avoid risks when handling and placing apparatus LO2: To perform a range of actions with control and coordination LO3: To move smoothly and in a controlled way from one position of stillness to another LO4/5: To use different combinations of floor, mats and apparatus, showing control, accuracy and fluency LO6: To describe their own or their partner's sequence accurately, commenting on what it contains and whether it is performed smoothly and with control	Games Hitting and striking LO1: To explore different types of equipment for striking. To develop accuracy in striking skills. To work safely with awareness of others LO2: To practise bat and ball co-ordination. To strike the ball for distance in different ways. To keep a game going in a group LO3: To travel energetically in different ways and in different directions. To feed the ball to a partner by rolling it. To strike the ball accurately and aim for a target LO4: To work on hand-eye co-ordination with the ball. Watch, track and get in line with a ball. To play a game against an opponent and make decisions about where to stand. To strike the ball into a space LO5: To practise feeding the ball accurately to a striker. To understand the role of a fielder in a striking game. To recognise what is successful in a game and understand how to use this knowledge LO6: To practice fielding skills by stopping the ball and retrieving it quickly. To improve accuracy in feeding the ball. To strike for distance in a group game. To keep a game going in a group by taking turns	Games Running jumping and hopping LO1/2: To remember, repeat and link combinations of skills. To understand the importance of preparing safely and carefully. To describe what they see LO3/4: To remember, repeat and link combinations of skills. To recognise good quality performance. To improve how they co-ordinate their bodies LO5/6: To stop and change direction by placing the weight on the front foot and pushing off it. To choose, use and vary simple tactics. To remember, repeat and link combinations of skills	
Diamond Class Year 3/4	Net/Wall Games Applying tactics LO1/2: To practice various ways of throwing. To make up a simple net game. To know why warming-up is important LO3/4: To practice handling a ball with a racket. To understand simple tactics. To recognise how playing affects their bodies LO5/6: To consolidate and develop the range and consistency of their skills in net games. To adapt tactics to suit court size and shape. To keep and make simple rules for net games	Invasion Games Controlling and receiving (Psychological & social benefits) LO1: To understand how to position body, feet, hands to receive a pass LO2: To understand how to use space and why it is important in invasion games LO3: To develop and improve the ability to control a range of passes in a game LO4: To improve the accuracy and precision of passes to a teammate LO5: To develop decision making when passing and understand when an effective pass can be played LO6: To develop the range and consistency of their controlling and receiving skills	Gymnastics Balance LO1/2: To perform a range of actions and agilities with consistency and clarity of movement LO3: To combine actions to make sequences with changes of speed, level and direction LO4: To work with a partner to make contrasting balances on the floor and apparatus LO5: To make simple assessments of performance based on a criterion given by the teacher and chosen by the class LO6: To gradually increase the length of sequences showing a change in direction and /or level	Dance Characterisation. LO1: To be able to perform and compose a solo with appropriate expression LO2: To be able to perform and compose a question-and-answer duet with appropriate contrasting expression LO3: To be able to extend the duet into a unison travel phrase retaining individual characterisation and expression LO4: To be able to dance in unison, within a large group, and understand the interpretation and use of visual images as part of the process LO5: To be able to sustain a dance performance in character LO6: To be able to identify, describe, suggest and act upon ways of improving performance and composition	Striking/fielding Games Fielding as a team LO1: How to stand ready as a fielder and how to get in line with a ball to stop or catch it. To cushion and stop the ball with cupped hands LO2: How to work as a team when fielding. To identify how performance can be improved LO3/4: How to hold different bats or rackets, and how to stand to hit the ball. How to look for and find space when they are hitting. To compare what their bodies feel like after hitting and fielding LO5: How to throw the ball accurately when bowling. To learn how to describe what happens to their breathing and heart rate LO6: To work as a team when fielding. To use the rules set, and keep games going without disputes	Athletics Developing running, throwing and jumping techniques (Planning to be active & energy balance) LO1: How to pace effort over short distances and learn that the body is using energy in the process LO2: To perform specific fundamental skills for long jump LO3: To throw and retrieve different implements and describe how the weight and shape of an object affects its flight path LO4: To work as a team to perform relay activities and know how and where to go to develop their running skills out of school hours LO5: How to run at a steady pace for sustained, endurance running LO6: How to pace effort over longer distances and describe how the body reacts when running for long periods	

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Emerald	Outdoor and Adventurous Activities Following plans and solving problems (Assess & manage risk) LO1: To work as a team safely, without stepping off the bench undertaking activities specified by the teacher LO2: To work as a team, to ensure all of your group gets inside the circle and balances for 5 seconds LO3: To add objects to a map as they are set out on the ground, and to orientate around the map LO4: To navigate around the playground, collecting the correct stickers that correspond to points on the map LO5: To identify objects within familiar surroundings based on photos. Pupils will also have to navigate themselves around the school safely LO6: To follow a trail around the school grounds, collecting jigsaw puzzle pieces on the way. Complete the jigsaw Net/Wall Games Developing game play (Safe warming up/cooling down)	Dance Re-telling a story LO1: To be able to compose, remember and repeat a sequence of travelling body actions covering a known floor pathway LO2: To be able to respond imaginatively in movement to the story of the willow plate LO3: Will be able to show sensitivity to the dance idea and portray different emotions suggested by the story LO4: To be able to dance in formation, within a group, and understand the importance of formation as part of the story telling process LO5: To be able to contribute ideas as well as perform a group sequence using canon and unison LO6: Children can now identify, describe, suggest and act upon ways of improving performance and composition Dance Visual media LO1: To be able to perform a short dance	Invasion Games Keeping possession of the ball LO1: To use and adapt tactics in different situation LO2: To choose and adapt techniques to keep possession LO3: To choose and adapt techniques to keep possession of the ball. To recognise aspects of their work that need improving LO4: To understand the safe side/how to shield the ball and why that's important to keep possession from opponents LO5/6: Use a range of tactics to keep possession of the ball. Know and explain the tactics and skills they use well to keep possession	Invasion Games Marking and tackling LO1/2: To adapt tactics in different situations. To recognise when speed, strength and stamina are important in games. To recognise aspects of their work that needs improving LO3/4: How to position their bodies and feet to receive pass and shoot a ball. To choose and adapt their techniques to keep possession. To have set moves and plans LO5/6: To recognise aspects of their work that need improving. To become more consistent in their use of hockey equipment. Teach them techniques help them keep a ball Invasion Games Teamwork and formations LO1/2: Teach the children to use skills in ways	Gymnastics Receiving Body Weight LO1/2: To devise warm up routines that prepare them for their gymnastic work LO3: To combine actions and maintain the quality of performance when performing at the same time as a partner LO4: To offer constructive ideas when working with a partner LO5: To offer constructive ideas when working with a partner and determine the impact on their performance LO6: To combine actions to make sequences with changes of speed, level and direction, and clarity of shape Striking/fielding Games Tactical play and officiating (Getting involved in physical activity)	Athletics Developing running, throwing and jumping Techniques (Planning to be active & energy balance) LO1: How to pace effort over short distances and learn that the body is using energy in the process LO2: To perform specific fundamental skills for long jump LO3: To throw and retrieve different implements and describe how the weight and shape of an object affects its flight path LO4: To work as a team to perform relay activities and know how and where to go to develop their running skills out of school hours LO5: How to run at a steady pace for sustained, endurance running LO6: How to pace effort over longer distances and describe how the body reacts when running for long periods Athletics Developing technical understanding (Planning to be active)		
class Year 5/6	LO1: To develop the forehand shot. To know why warming up and cooling down are important. To play a co-operative rally LO2: To practise forehand and develop backhand shots. The types of fitness needed for net games. To play co-operative rallies LO3: To develop the forehand shot and backhand shot and how to play a volley. The different parts of a warm-up and how the warm-up affects the body LO4: To practice the skill of hitting the ball without a bounce in order to improve performance. To understand the attacking strategy of returning the ball early LO5: To develop their rally technique. The importance of feeding the ball accurately to partner. To evaluate their own work and others' work LO6: To understand playing a point and how to out-play the opponent. To direct a ball into the opponents' court at different speeds, heights and angles. To work co-operatively as a team in twos and small groups and devise a competitive scoring system	sequence in unison within a large group LO2: To be able to use a visual media dance extract to create a 16-count dance phase LO3: To be able to use the choreographic device of canon in a group of 4 LO4: Pupils work imaginatively in a pair to create and perform a question-and-answer dance phase showing character/s and emotion LO5: Will be able to use appropriate space and links to refine their own and others' work LO6: Pupils can now understand how to create a dance using given some compositional ideas. To be able to perform and evaluate the whole dance using appropriate language	matching and mirroring actions LO2: To develop gymnastic sequences with a partner using more challenging matching and mirroring actions and be able to watch and describe performances, giving positive feedback LO3: To evaluate own and other's work to meet the theme of matching and mirroring LO4: To use apparatus effectively through matching and mirroring sequence work LO5: To work with others to plan and lead a warmup and devise an inspiring work area using larger apparatus to create sequences that have planned variations, contrasts in actions and speed LO6: To practice and refine using appropriate choice of support to improve their performance in order to perform in front of a larger audience	which will outwit the opposition. Develop their ability to evaluate their own and others work LO3/4: Children to use skills that will help them outwit the opposition. Teach them how to combine skills. Teach the children how to mark a player and space LO5/6: Help children to understand why games breakdown or why their team fails to score. Help children to understand that when their team has the ball they are attacking and when the opposition has the ball, they are defending	LO1/2: To retrieve, intercept and stop a ball when fielding. To get their body behind the ball. To pick out and describe what is successful in a game LO3/4: How to place their feet and position their bodies to bowl a ball. To bowl with overarm and underarm actions. To evaluate performance in different parts of the game LO5/6: How to work as a team when bowling/wicket keeping and fielding. To use different ways of hitting the ball. To hit the ball away from fielders	LO1: To explore different ways of jumping monitoring activity levels in the process LO2: To develop hurdling technique, so that students are leading with the same leg over each hurdle and performing a 3-stride rhythmic pattern LO3: Plan how to work as a team to run over distances to get the best results LO4: Relay change-over and passing a baton at speed using a 'push pass' or down sweep LO5: To be able to choose appropriate throwing techniques for specific events LO6: Developing throwing techniques using the sling and heave throws and reflect on all the athletic activities learnt in this unit, understanding that peers may have different feelings about the types and amounts of physical activity they enjoy doing		
	Gymnastics Counter balance/counter tension LO1: To investigate different ways of working with a partner through counter balance and counter tension LO2: To develop and challenge work on different ways of working with a partner through different relationships and more challenging ways of travelling LO3: To be able to move fluently in and out of balances using apparatus LO4: To develop more challenging balances using partner as the base LO5: To use larger apparatus to create sequences that have planned variations, contrasts in actions and speed LO6: To evaluate their own and others work and judge the quality of performance against technical and compositional criteria	Invasion Games Attacking and defending play LO1/2: To choose and apply a range of tactics and strategies for attack and defence. To use these tactics more consistently in games. To develop their ability to evaluate LO3/4: To understand a range of strategies for defence and attack. Understand there are different ways of attacking. Understand the best formations tactics for attacking and defending LO5/6: To understand the needs to prepare properly for games. To develop their ability to evaluate their own work and others work and to suggest ways to improve it	Invasion Games Tactics (The energy journey) LO1: To choose and apply a range of tactics and strategies for invasion games LO2: To develop their ability to evaluate and improve their tactics and strategies LO3: To continue to choose and apply a range of tactics and strategies for invasion games which will help to improve both individual performance and team outcome LO4: To develop their ability to evaluate and improve work. To understand the need for warm-up and cool down LO5: To use effective tactics to help travel past an opponent LO6: To demonstrate effective tactics in small- sided games	Dance Putting on a dance performance LO1: To be able to use stillness to add interest to a dance phrase LO2: To be able to use text to create a 16-count dance motif LO3: To be able to use the choreographic device of Canon and Unison in a group dance LO4: To be able to work creatively in a group to create and perform a motif and a dance representing a character LO5: Will be able to use appropriate criteria to evaluate and refine their own and others' work LO6: To understand how to create a performance using a range of compositional ideas and to be able to perform with clear understanding and intention	Outdoor and Adventurous Activities Effective group working LO1: To successfully navigate your way around the course blindfolded, with the help of a teammate LO2: To reassemble a shredded newspaper as a team. To build a free-standing structure using only the paper they are given LO3: To put out a Control Marker, then navigate around a course in number order completing a Control Card, then retrieve their own Control Marker and return LO4: To chase and collect items from the opposing team LO5: To be able to navigate around the cone course correctly LO6: To be able to follow a map correctly and visit control points	Athletics Developing technical understanding (Planning to be active) LO1: To explore different ways of jumping monitoring activity levels in the process LO2: To develop hurdling technique, so that students are leading with the same leg over each hurdle and performing a 3-stride rhythmic pattern LO3: Plan how to work as a team to run over distances to get the best results LO4: Relay change-over and passing a baton at speed using a 'push pass' or down sweep LO5: To be able to choose appropriate throwing techniques for specific events LO6: Developing throwing techniques using the sling and heave throws and reflect on all the athletic activities learnt in this unit, understanding that peers may have different feelings about the types and amounts of physical		